Emergency Procedures Specific to Classes				
Class	Inherent Risk	Fire Fighting Procedure	Spills or Leakage	First Aid
1 Explosives	If acceptable for air transportation, little immediate health risk.	Try to prevent fire from reaching explosive; evacuate the area.	N/A	If necessary, administer first aid.
2 Gases	Ignition followed by burning or explosion; vapour could spread and ignite elsewhere; poisoning disabling or suffocating; burns to skin and eyes from gases.	All types of fire extinguisher acceptable; BCF most effective on small fires; water spray or fog for big fires.	N/A	Move victim to fresh air; remove contaminated clothing; oxygen as required; keep victim quiet and maintain normal body temperature; administer first aid if required.
3. Flammable Liquids	Flammable vapour may spread away from spill. Vapour explosion hazard. Could cause dizziness or suffocation. Contact may irritate or burn skin and eyes. Fire could produce poisonous gases.	foam or water spray.	For small spills take up with sand or other non-combustible absorbent material, then flush area with water. For large spills dyke far ahead of spill for later disposal.	Move victim to fresh air; administer first aid if required; Oxygen if breathing is difficult; remove and isolate contaminated clothing; In case of contact to skin or eye, flush area with running water for at least 15 minutes.
4. Flammable Solids	Will burn. Could produce flammable gases or ignite with the action of water. Fire may produce irritating or poisonous gases. Contact with body may cause burns.	dangerous when wet! For small fires use dry chemicals, sand, foam, BCF, water spray.		Move victim to fresh air; give oxygen if breathing is difficult; remove and isolate contaminated clothing; in case of contact to skin or eye, flush area with running water for at least 15 minutes.
5 Oxidizing Substance & Organic Peroxides	Reaction with fuel may be violent. May ignite combustibles such as wood and oil. Contact with body may cause burns, vapours or dust may be irritating. Fire may produce irritating or poisonous gases.	CO2 or water spray. For larger fires use water spray, fog or foam.	For small spills use sand, earth or other non-combustible absorbent material. For larger spills dyke far ahead of spill for later disposal.  For small dry spills shovel into dry containers, cover and move containers.	Move victim to fresh air; give oxygen if breathing is difficult; remove and isolate contaminated clothing; in case of contact to skin or eye, flush area with running water for at least 15 minutes.
6 Toxic & Infectious Substance	May be fatal if inhaled, swallowed or absorbed through skin. Contact to body may cause burns. Run off may cause pollution.  Do not attempt to control or clean up yourself!	spray, foam or BCF.	For small spills use sand or other non-combustible absorbent material, then flush area with water.  For large spills dyke far ahead of spill for later disposal.  For small dry spill shovel into dry containers, cover and move container; then flush area with water.	Move victim to fresh air; administer first aid if required; give oxygen if breathing is difficult; remove and isolate contaminated clothing (speed in removal is of extreme importance); in case of contact to skin or eye, flush area with running water for at least 15 minutes; call emergency medical care.
7 Radio-active Material	Degree of hazard will vary greatly depending on type and quantity of material.  There can be external as well as internal radiation.  Do not attempt to clean up area!  When calling the police provide details of radioactive material using Shippers Declaration.	spray, CO2 or foam.	For small spills use sand or other non-combustible absorbent material.  For large spills dyke far ahead of spill for later disposal.	Call emergency medical care! If not injured, remove and isolate contaminated clothing; shower victim with soap and cold water. If affecting injury, remove and isolate contaminated clothing and wrap victim in blanket before transporting. Advise medical care personnel that victim may be contaminated by radioactivity.
8 Corrosives	Can cause severe damage to skin and eyes. Dangerous if inhaled. May react with other material to form flammable, or explosive gases or noxious fumes. Fire may produce irritating and poisonous gas.	For small fires use dry chemicals, CO2, BCF, water spray or foam.  For large fires use water spray, fog or foam.  If possible cool containers that were exposed to flames with water.	For small spills use sand or other non-combustible absorbent material; then flush area with water.  For large spills dyke far ahead of spill for later disposal.	Move victim to fresh air; give oxygen if breathing is difficult; remove and isolate contaminated clothing; in case of contact to skin or eye, flush area with running water for at least 15 minutes.
9 Miscellaneous Dangerous Goods	For this class the potential hazard can be unique to the type of item.			